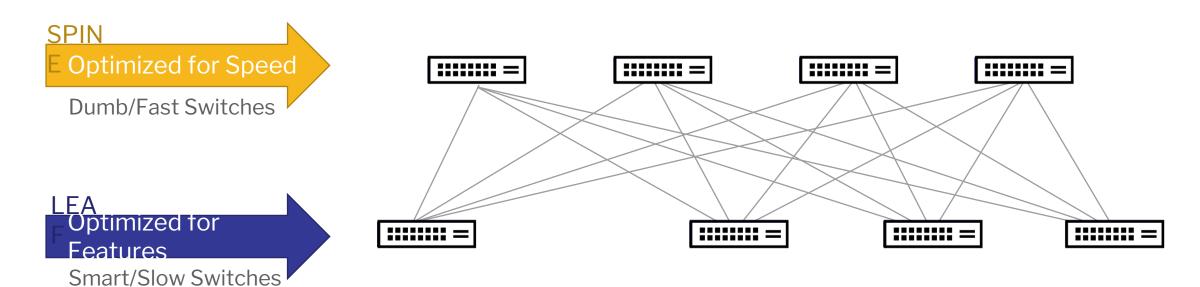
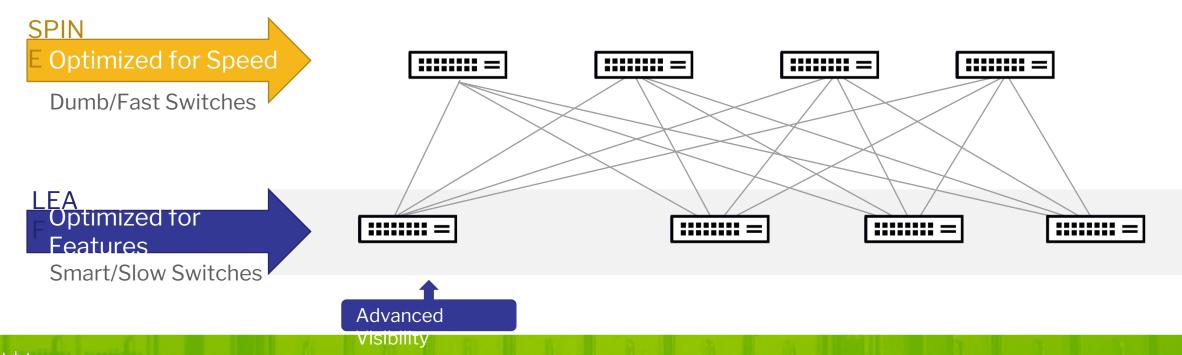


# Smart Networking Needed at Every Tier

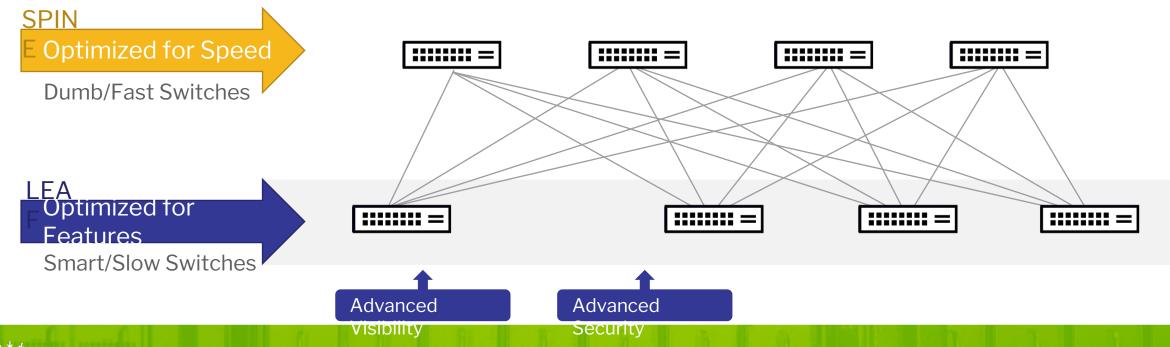
**David Iles** 

Sr. Director at NVIDIA

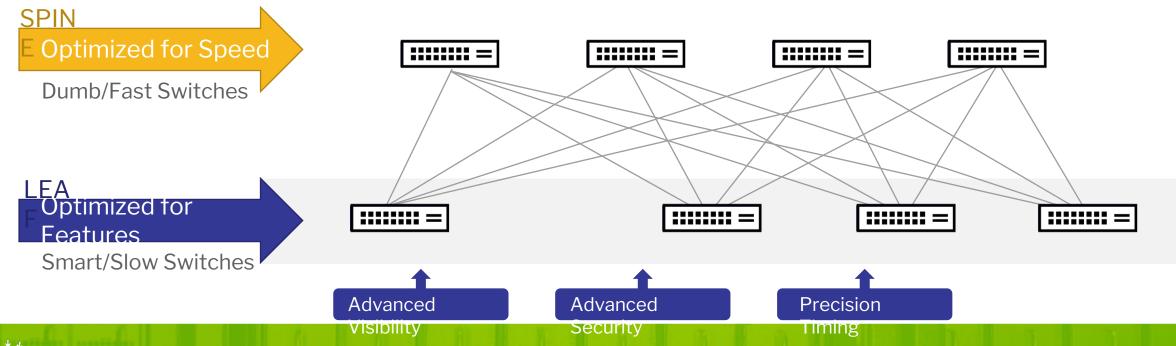




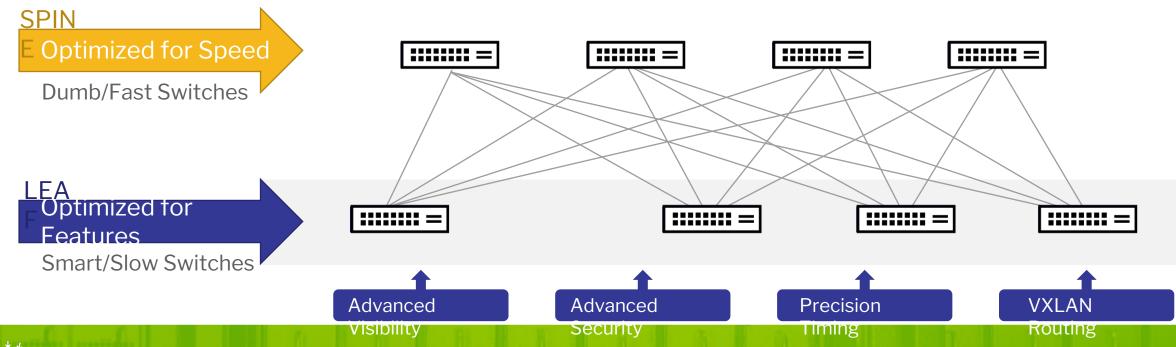








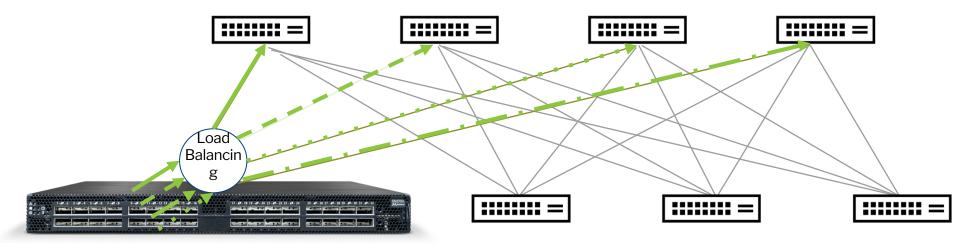








# Adaptive Routing from NVIDIA



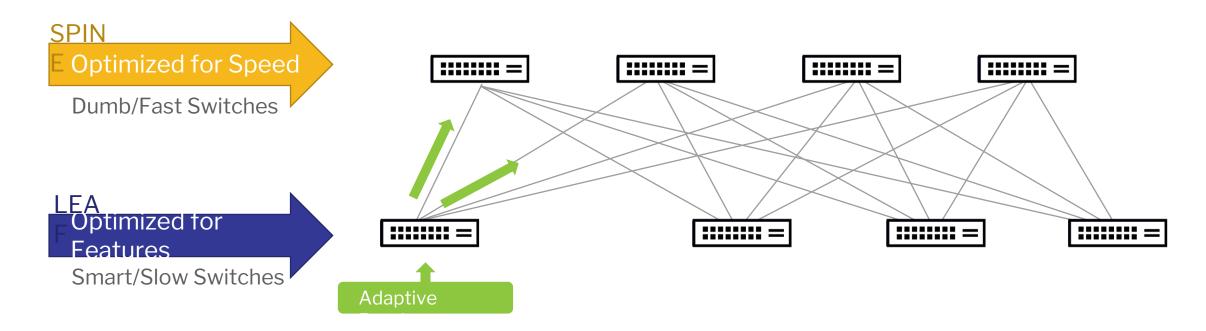
#### Traditional ECMP

- Static hashing
- Independent of traffic conditions
- Bigger flows = higher chance for congestion
- High tail latency

#### Adaptive Routing

- Congestion based port selection
- Flowlet-aware: eliminates out-of-order Packets
- Multi-vendor friendly
- RoCE 000 placement for highest efficiency

Connect. Collaborate. Accelerate.





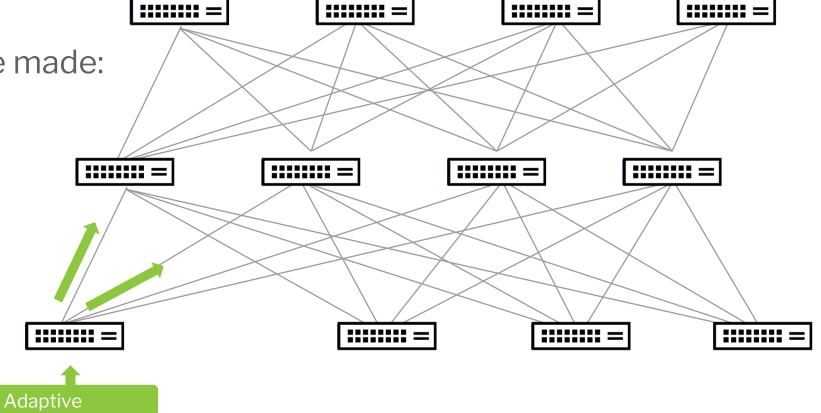
• Compromises were made:

**SPIN** E Optimized for Speed

**Dumb/Fast Switches** 

\_EA Optimized for Features

Smart/Slow Switches



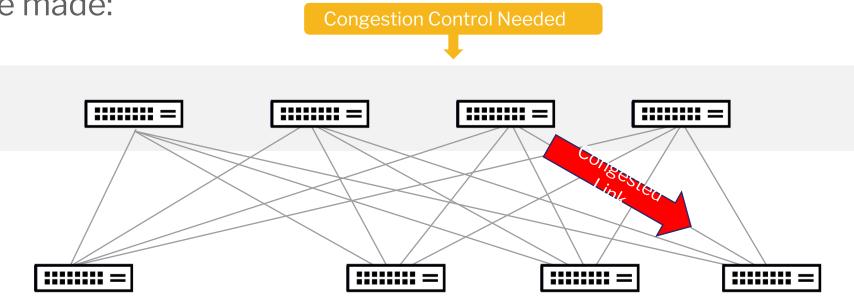
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Compromises were made:

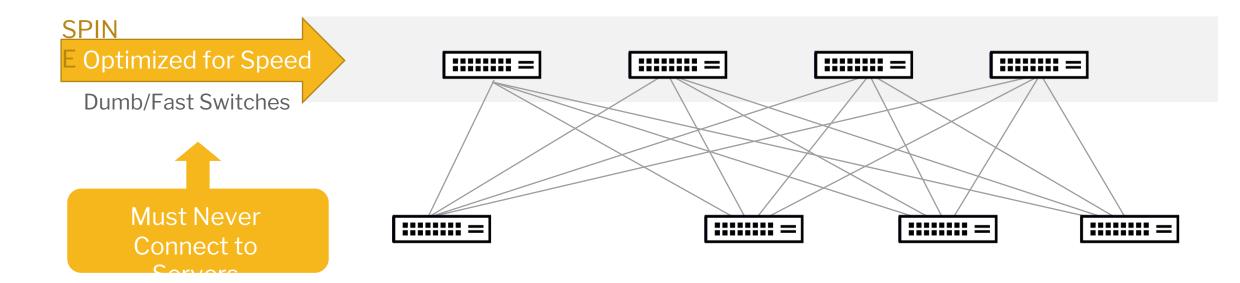
E Optimized for Speed

**Dumb/Fast Switches** 

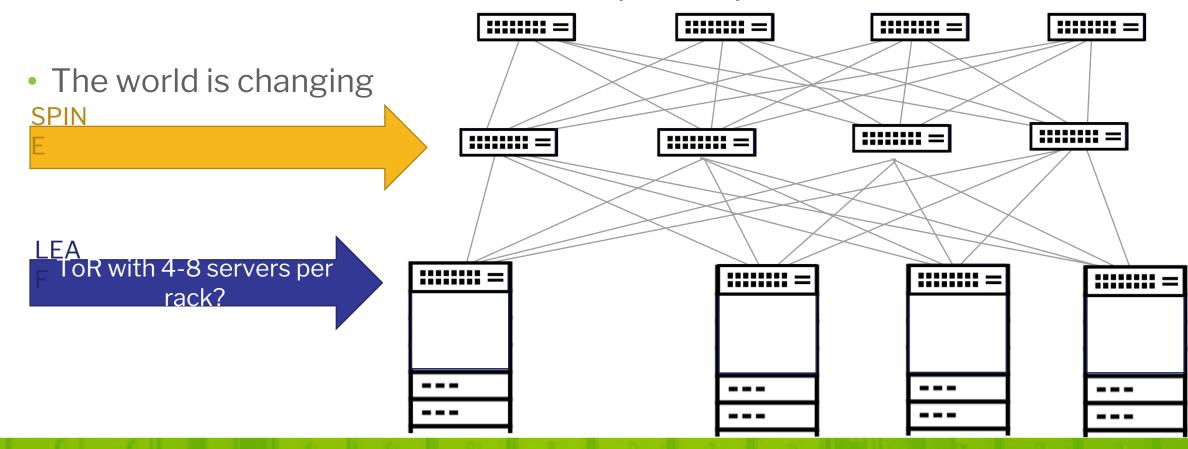




**SPIN** 



## Return of End of Row (EoR) Switches



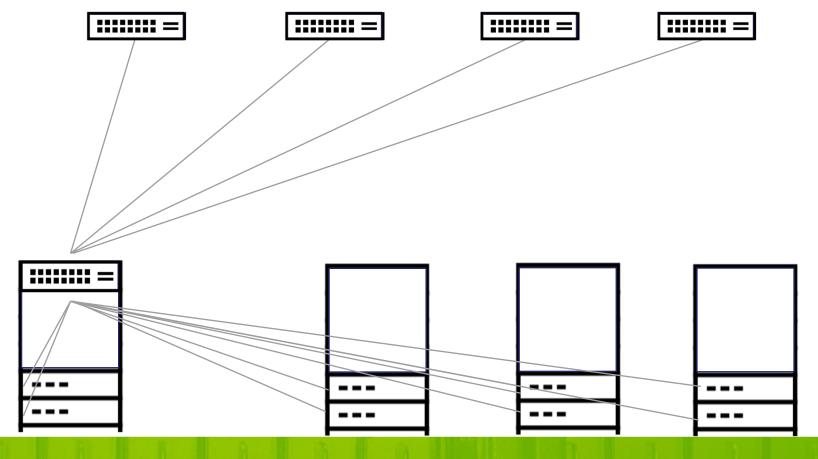


# Return of End of Row (EoR) Switches

The world is changing

51Tbps EoR Switch 100+ Servers Per Row

No ToR's Needed

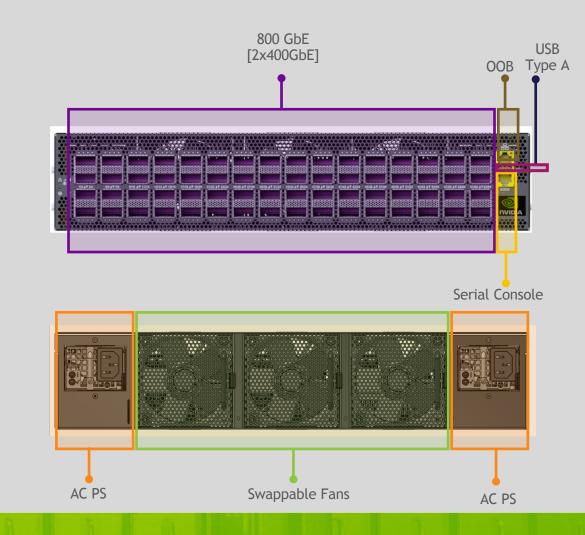




#### Spectrum-4 SN5600

64x800GbE · 128x400GbE · 256x200GbE

Switch ASIC	• NVIDIA Spectrum-4
Switching Capacity	• 51.2Tbps
Ports	• 64 Cages: 800G or 2x 400G
System CPU	<ul> <li>x86, Six-Core Xeon</li> <li>RAM: DDR4 SDRAM 32GB</li> <li>Image storage: SATA SSD 256GB</li> </ul>
System Power	• PS: AC, 1+1 redundancy, hot swap
Mounting Options	<ul><li>Fixed</li><li>Tool-less, Rack mobility</li></ul>
Dimensions	<ul><li>H: 2U, 3.43'' (87mm)</li><li>W: 16.8'' (428mm)</li><li>D: 26'' (660mm)</li></ul>
Airflow	N+1 fans, hot swap, forward and reverse



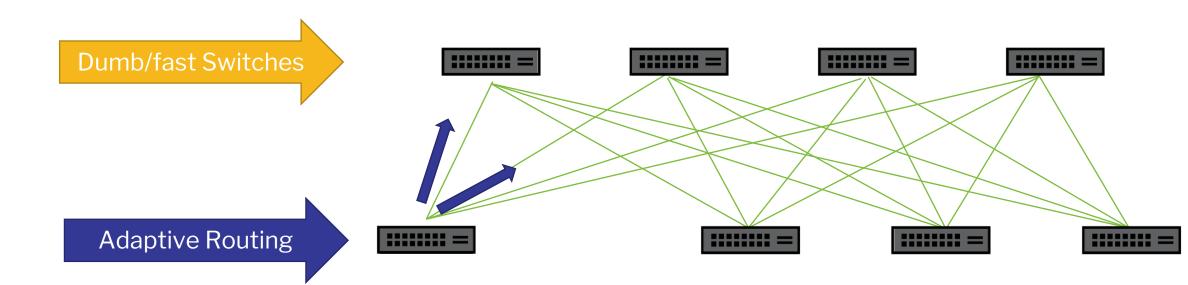


# The Solution: Smarter Networking at Every Tier

- Advanced functionality anywhere you want
  - VXLAN routing
  - Security
  - Visibility
  - Adaptive Routing
  - Congestion Control

# Thank You!



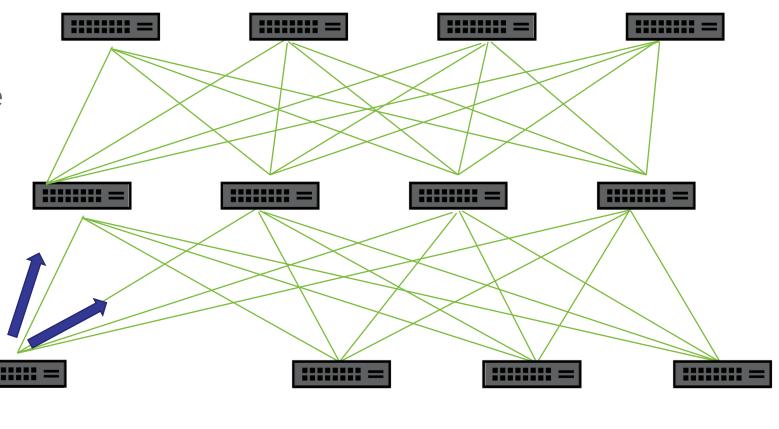




Compromises were made

Dumb/fast Switches

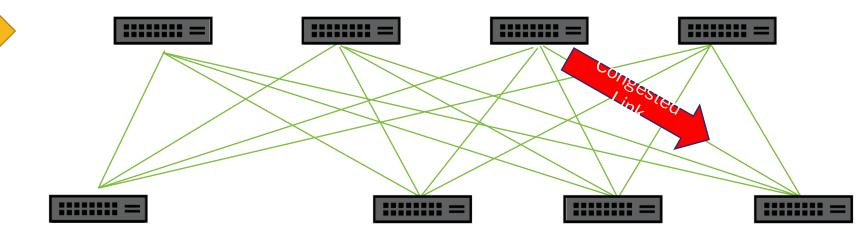
Adaptive Routing





Compromises were made

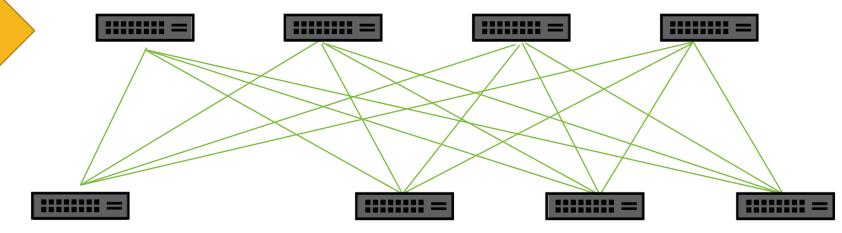
Congestion Control needed here

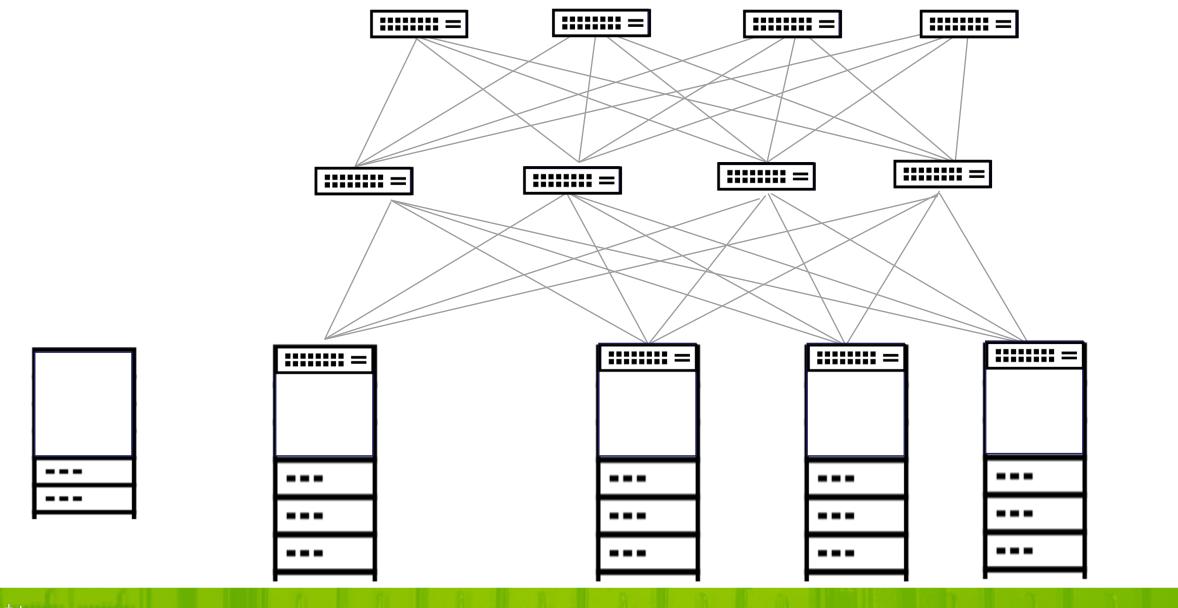




Compromises were made

Dumb/fast Switches
\*Must Never Connect to
Servers







# Return of End of Row (EoR)

The world is changing

Spine

ToR with 4-8 servers per rack?

