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**OCP**  
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# The Practices and Learning on AI Edge Computing

Gang Chen | Network System Architect

25<sup>th</sup> June, 2019

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Overall Considerations on AI Edge Computing

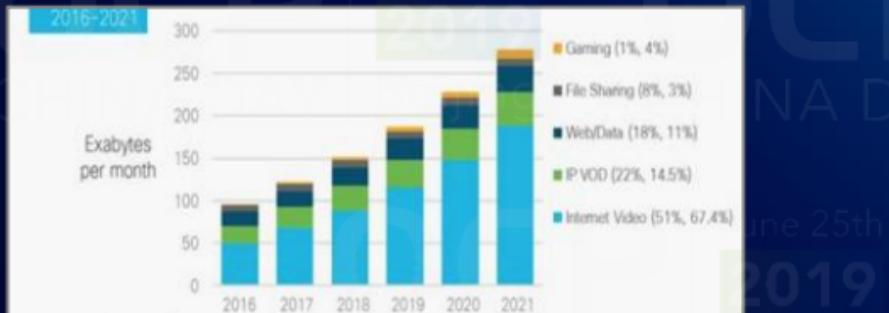
02

The Practices on AI Edge Computing

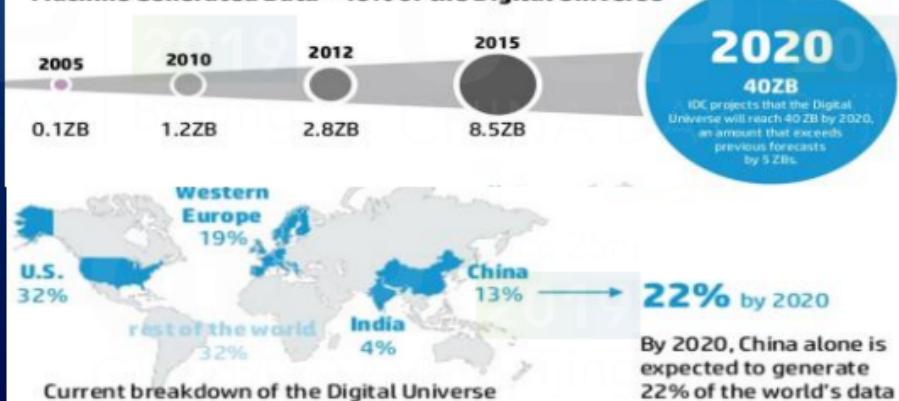
# Streaming and Computation Schema

Computation: most data will be computed on Edges

Streaming: growing steadily at 45% per year



## Machine Generated Data - 40% of the Digital Universe



Definition : 1080P -> 4K -> 8K

Fluency : 30fps -> 60fps ->120fps

Multi-Flows: Single Flows -> 360° immersive exp

Model: on-demand -> Live Broadcast

Industrial devices  
equipped with edge  
computing board

Smart Phone



Edge Computing@5G & CDN

# Consumer & Industrial Internet

## Consumer Internet Evolution

Streaming consumption upgrading:

*UHD on-demand, no cache, streaming socialization*

Scenario-oriented AI population:

*AR trick, picture and video rendering, editing*

Multi-mode interaction:

*Wearable devices, vehicles entertainment, AR/VR glass*

Trend I : Computation on D-E-C

*Computation load balance on Device- Edge- Clouds*

Trend II : Multi-mode services

*Emphasis on "Last Mile" technology and devices*

## Industrial Internet Revolution

Industrial networking:

*Requirements on algorithm, computation and intelligent*

Infra sharing & opening platform:

*From vertical Silo to digital platform services*

Digital & physical world integration:

*Smart city, Smart transport, AI security, etc.,*

Trend III : The middle-ware platform for industry

*Open Source for de facto standard, Industrial OS*

Trend IV : Networking & Flattening

*Data growth triggers computation flattening*

# 5G Motivates Edge Computing Progress



# Edge Computing Powered by BAIDU AI Full-stack



# Computation Deployment: DEC Model



Device



Edge



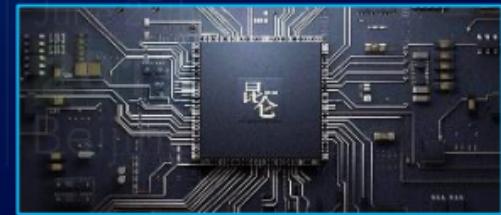
Cloud

## D-E-C Computation Model

	Device	Edge	Cloud
算力	1-10 TOPS	10-100 TOPS	100+ TOPS
功耗	0.1-10 W	10-100 W	100+ W
延时	10-100 ms	ms~s	ms~s

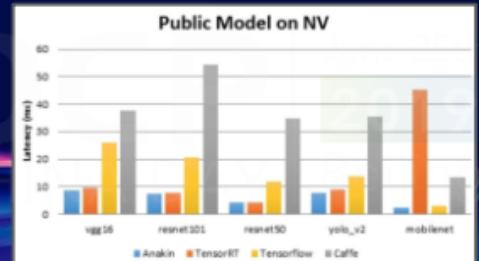
### AI HW Accelerators

Up to 260Tops

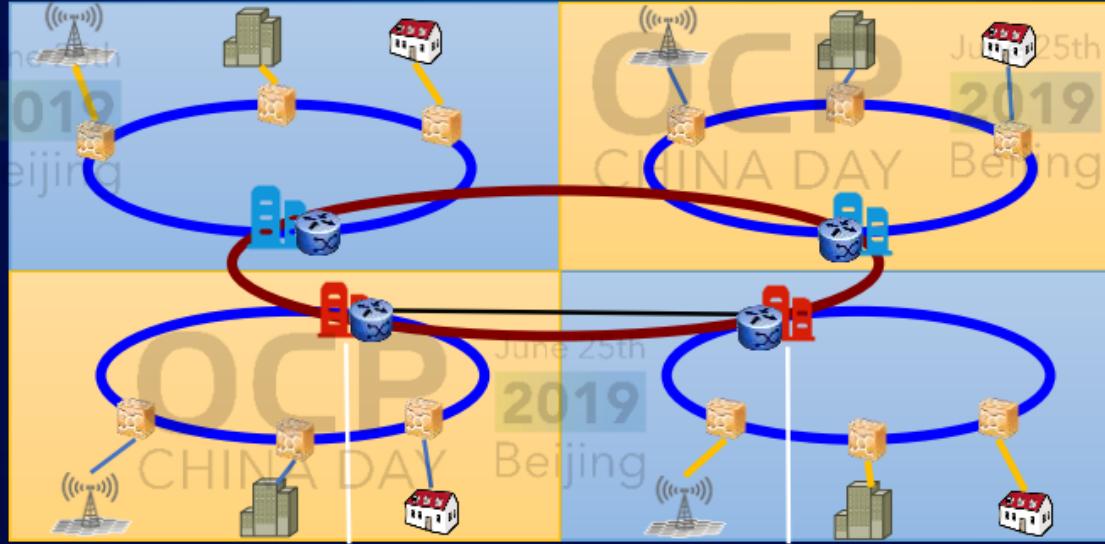


### AI IF Accelerators

Support Intel-CPU,  
NV GPU, AMD-GPU  
and etc.,



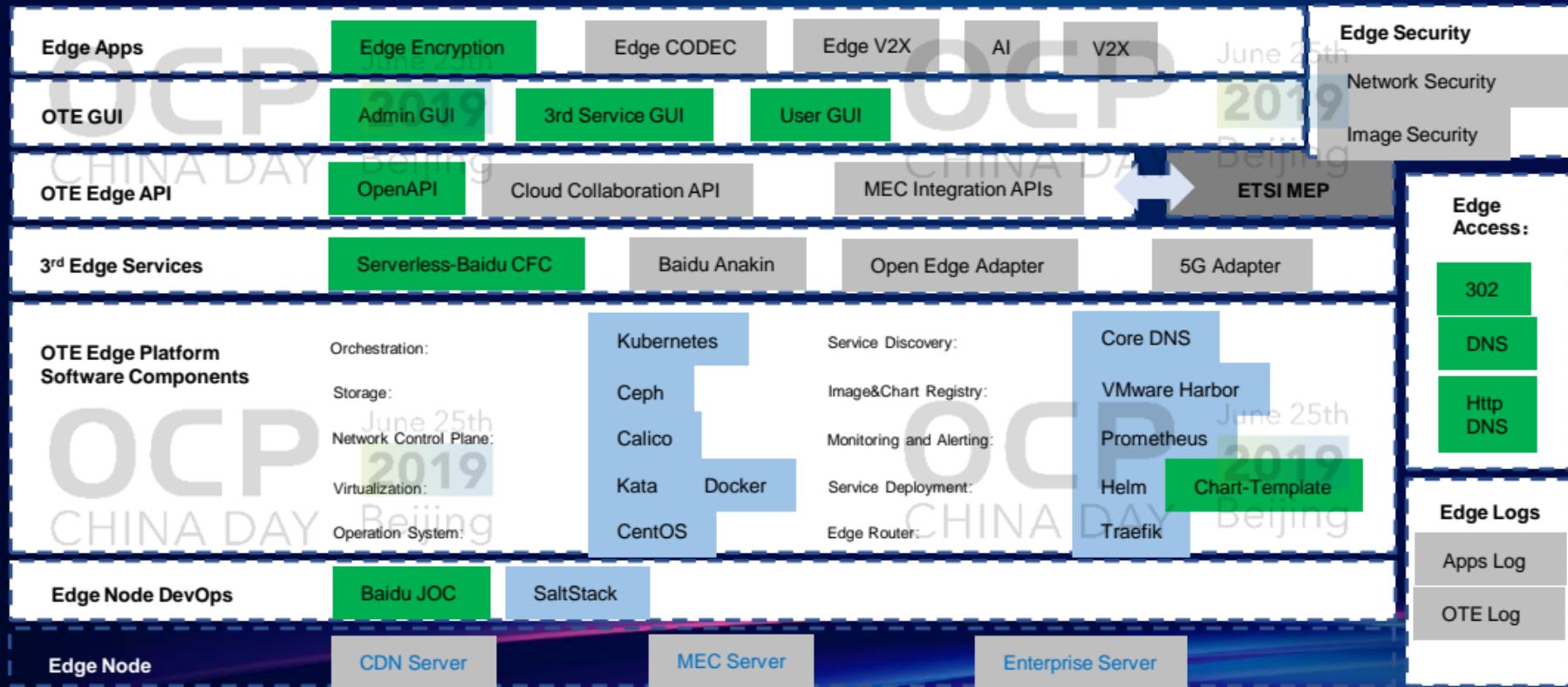
# Network Deployment: Grid Model



- Campus, 60k- 70k
- Metro-access, 5k-7k
- Metro-core, 600-700
- Provincial , 20-30



# OTE: Over The Edge



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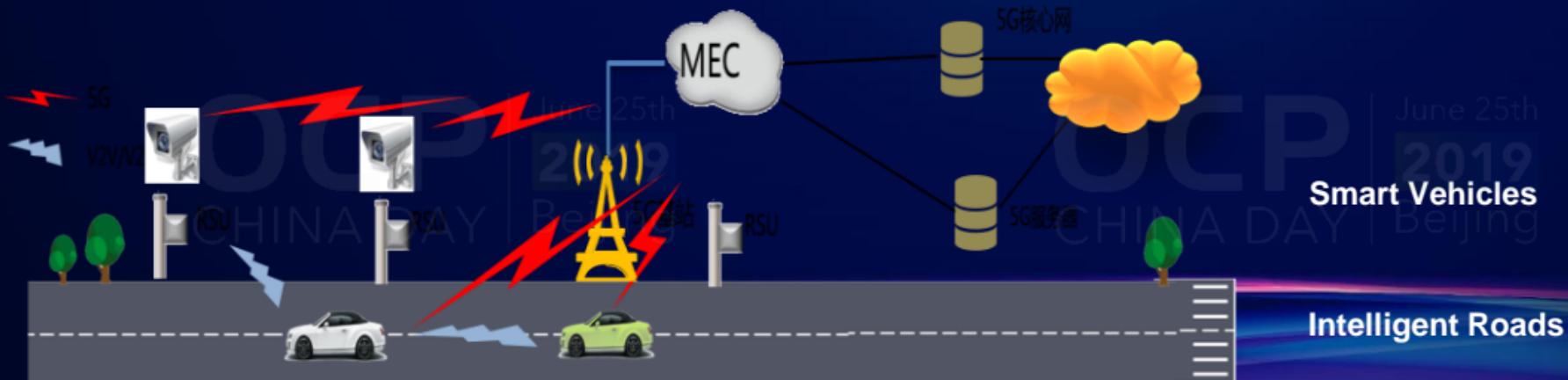
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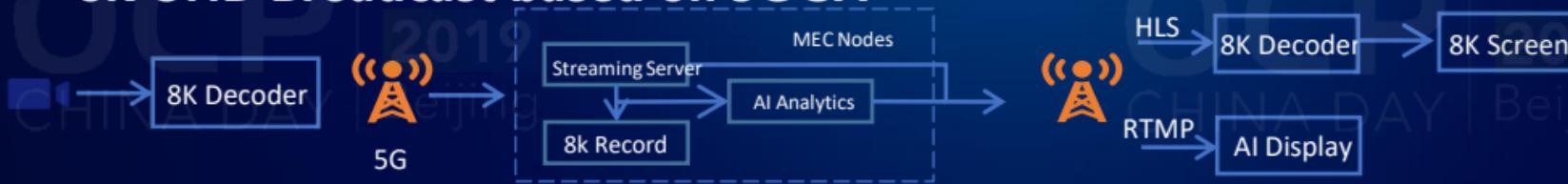
# V2X @ MEC

C-V2X	Access	Bandwidth	Latency	Request MEC	Mobility
perception	5G/Fiber	8Mbps (上行)	5ms	Y	N
RSU	5G/Fiber	1Mbps (下行)	5ms	Y	N
Automotive	5G	50-100Mbps	10ms	Y	Y
Vehicle Entertainment	5G	20-50Mbps	20~30ms	Y	Y

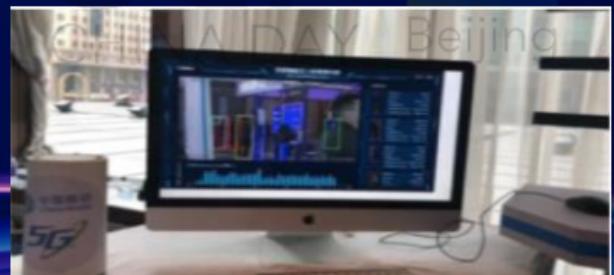
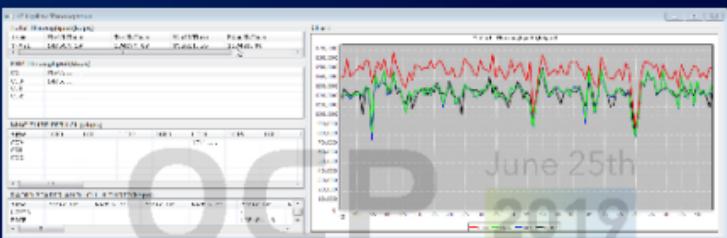


# UHD 8K Live Broadcast @ MEC

- 8K UHD Broadcast based on 5G SA**

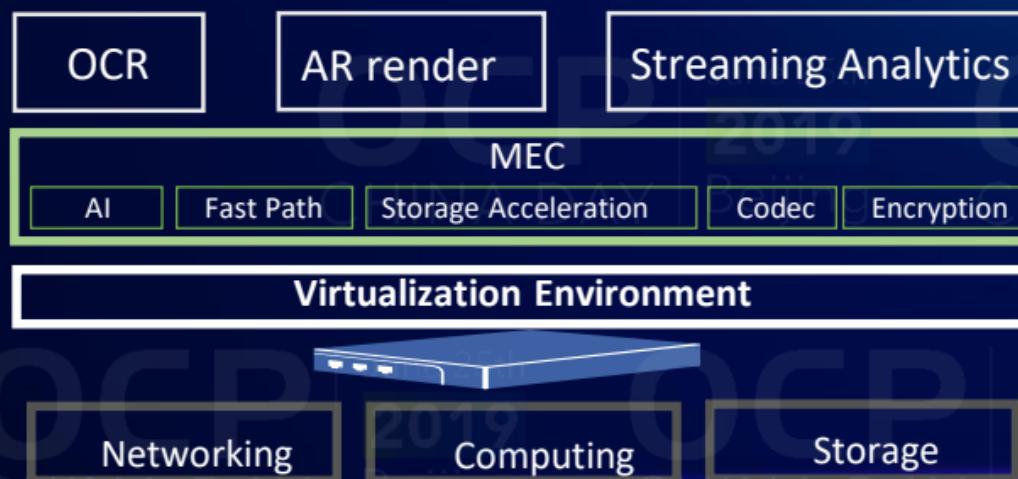


- >100Mbps symmetric streaming
- Live AI analytic processing
- Multiply streaming protocols supports



# AR Rendering @ MEC

- Online Translations and AR rendering are completed on the edges



	4G	5G
Delay	24ms	5.8~23ms
BW	2.32Mbps	600Mbps





# Thank you

